Package 'hexfont'

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Type Package

Title 'GNU Unifont' Hex Fonts

Version 0.5.1

Description Contains most of the hex font files from the 'GNU Unifont Project' <https://unifoundry.com/unifont/> compressed by 'xz'. 'GNU Unifont' is a duospaced bitmap font that attempts to cover all the official Unicode glyphs plus several of the artificial scripts in the '(Under-)ConScript Unicode Registry' <https://www.kreativekorp.com/ucsur/>. Provides a convenience function for loading in several of them at the same time as a 'bittermelon' bitmap font object for easy rendering of the glyphs in an 'R' terminal or graphics device.

URL https://github.com/trevorld/hexfont, https://trevorldavis.com/R/hexfont/

BugReports https://github.com/trevorld/hexfont/issues

License GPL (>= 2)

Depends R (>= 4.0.0)

Imports bittermelon (>= 1.1.2), tools, utils

Suggests knitr, oblicubes, rmarkdown, testthat, Unicode

VignetteBuilder knitr, rmarkdown

Encoding UTF-8

RoxygenNote 7.3.1

NeedsCompilation no

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Contents

`unifont` *Load GNU Unifont font*

Description

The function `unifont()` loads in several GNU Unifont hex files as a single `bittermelon::bm_font()` object.

Usage

```
unifont(
  upper = TRUE,
  jp = FALSE,
  csur = TRUE,
  sample = FALSE,
  ucp = NULL,
  cache = FALSE
)
```

Arguments

`upper`	Include glyphs above the Unicode Basic Multilingual plane.
`jp`	Use Japanese version of Chinese characters.
`csur`	Include (Under-)Conscript Unicode Registry glyphs.
`sample`	Add circle to "Combining" characters.
`ucp`	Character vector of Unicode Code Points: glyphs not in this vector won't be read in. If `NULL` (default) read every glyph in the font.
`cache`	Use a cached version of this font from `tools::R_user_dir("hexfont", "cache")` if it exists. If it does not exist than create a cached version of this font.

Value

A `bittermelon::bm_font()` object. If `cache` is `TRUE` then as a side effect may create an `.rds` file in `tools::R_user_dir("hexfont", "cache")`.

Examples

```
# Much faster to load only the subset of GNU Unifont one needs
# Mandarin Chinese
if (require("bittermelon")) {
  s <- "\uff32\u5f88\u68d2\uff01"
  font <- unifont(ucp = str2ucp(s))
  bm <- as_bm_bitmap(s, font = font)
  print(bm, px = px_ascii)
}

# Emoji
if (require("bittermelon")) {
  s <- "\U0001f42d\U0001f432\U0001f435"
  font <- unifont(ucp = str2ucp(s))
  bm <- as_bm_bitmap(s, font = font)
  print(bm, px = px_ascii)
}

# Will take more than 5s on CRAN machines
# Compiling the entire font from the hex files takes a long time
system.time({font <- unifont()})
length(font) |> prettyNum(big.mark = ",") # number of glyphs
# It is usually much faster to use a cached version of the font
if (file.exists(hexfont:::unifont_cache_filename())) {
  system.time({font_from_cache <- unifont(cache = TRUE)})
}
```

`unifont_combining` *Get combining character code points*

Description

`unifont_combining()` returns a character vector of the code points for all the "combining" characters in Unifont.

Usage

```
unifont_combining(upper = TRUE, csur = TRUE, unicode = FALSE)
```

Arguments

`upper`	Include glyphs above the Unicode Basic Multilingual plane.
`csur`	Include (Under-)Conscript Unicode Registry glyphs.
`unicode`	Include combining glyphs assigned by the Unicode Consortium (i.e. not ones in the Private Use Area like the CSUR ones). By default `FALSE` since `bittermelon::bm_compose()` can usually guess that a Unicode Consortium assigned glyph is a combining glyph by using `Unicode::u_char_property()`.

Value

A character vector of Unicode code points

See Also

Can be used with the pua_combining argument of bittermelon::bm_compose() and bittermelon::as_bm_bitmap().

Examples

```
uc <- unifont_combining()
print(uc)

# Tengwar with combining glyphs
if (require("bittermelon")) {
  s <- "\ue004\ue014\ue04a\ue005\ue000\ue040\ue022\ue04a\ue003\ue04e"
  font <- unifont(ucp = str2ucp(s))
  bml <- as_bm_list(s, font = font)
  to_raise <- which(names(bml) %in% c("U+E04A", "U+E04E"))
  bml[to_raise] <- bm_shift(bml[to_raise], top = 1L)
  bml <- bm_compose(bml, pua_combining = uc)
  bml <- bm_pad(bml, type = "trim", left = 1L, right = 0L)
  bm <- bm_call(bml, cbind)
  print(bm, px = px_ascii)
}
```

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unifont_version *GNU Unifont version number*

Description

The function unifont_version() returns the GNU Unifont version number this package packed their hex files from.

Usage

```
unifont_version()
```

Value

The Unifont version number as a numeric_version() class.

Examples

```
unifont_version()
```

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